

2020 Dixie Youth Baseball

Local League Rules

Onslow County League

- The goal and objective of the league shall be to provide enjoyment in the game of Baseball. Good sportsmanship and the basic fundamentals should be stressed by all coaches.
- There will be no unsportsmanlike conduct or profanity tolerated on the field or dugout. (Penalty: Ejection from the game must leave ballpark.)
- All coaches must attend an Onslow County Coaches Class, taught by the Onslow County Parks and Recreation staff.
- Coaches must always visibly wear their issued ID. Failure to do so will result in the coach not being allowed to coach or be in the dugout. The coach will become a spectator until they are wearing their issued ID.
- No player shall be a dropped from team. All players assigned to the team will stay on that team unless removed by the district officers or the parent removes the child for personal reasons.
- There will be no use of any tobacco products by a coach during games or practices.
- Local League rules will govern the playing season between Dixon, White Oak, Southwest, and Richlands. Any rules not covered by the local league rules will be in accordance with the Official Dixie Youth Rulebook.
- Teams are responsible to clean out the dugouts after games and practices.
- Each team will bat a continuous batting order (8u -12u) this will allow each player on the team to bat the entire game.
- Both Minor and Major Division will no longer be required to use facemasks on all batting helmets.
- The Minor League (10U) Division will use a ten-batter rule per inning. After the 10th batter completes his/her at bat, and the play comes to a natural end, the inning will be over. If the 10th batter is walked or hit by a pitch, all base runners will advance two (2) bases forced or unforced.
- Minor and Major games will consist of 6 innings or a 1 hour and 30-minute time limit.
- No new innings after 1 hour and 20 minutes
- Teams may start or finish a game with no less than eight (8) players. Any player who arrives late, but before the completion of the initial batting order will be added to the end of the batting order. Any player who arrives after the initial batting order has reverted to the original nine (9) man order, and before the fourth inning has been completed, must fulfill his/her batting requirement and play defense. If a player arrives after the fifth inning has begun, it is the discretion of the coach if that player participates.

- All districts except Richlands may barrow players. A board member must coordinate this prior to the start of the game. If a team doesn't have 8 players, they must forfeit the game.
- Once the batting order has been received by the official scorekeeper and the game has started, that batting order may not be changed.
- All catchers (male and female) are required to wear a protective cup during practices and games.
- A courtesy runner is allowed for teams using a continuous batting order for pitchers and catchers when there are 2 outs in an inning. The courtesy runner must be the player who made the last out.
- A league age 9 or 10 pitcher shall not throw more than 75 pitches in the same game or on the same day. Exception: If the pitcher reaches the pitch count limit while facing a batter, he may continue to pitch until the batter reaches base safety or is put out.
- A league age 11 or 12 pitcher shall not throw more than 85 pitches in the same game or on the same day. Exception: If the pitcher reaches the pitch count limit while facing a batter, he may continue to pitch until the batter reaches base safety or is put out.
- All pitchers in local league play must adhere to the following pitch count rest requirements:

League Age	No Rest	1 Day Rest	2 Days Rest	3 Days Rest
9-12	1-30	31-45	46-65	66+

- A pitcher removed from the mound for any reason shall not return to the mound to pitch during the same game.
- A pitcher who delivers 41 or more pitches in a game cannot play the position of catcher for the remainder of the game.
- Any player who has played the position of catcher in four (4) or more innings in a game is not eligible to pitch in that game.
- A pitcher shall not pitch more than six (6) innings in the calendar week between Monday to Sunday.
- If a pitcher reached his pitch count daily maximum on a previous batter, the pitcher must be removed immediately upon discovery.

- Each team will be given a pitching eligibility and pitch count form that they are to have in their possession at all games and must be made available to an opposing coach or league official upon request. The official scorekeeper, at the field upon which a team plays, will record the number of innings each pitcher pitched and the number of pitches each pitcher has thrown. The official scorekeeper pitch count is the official pitch count and cannot be protested. These forms must be signed by the official scorekeeper after each game. It is the coach's responsibility to make sure this is done at the completion of each game.
- Ten (10) run rule is in effect after 4 innings of play (3 ½ if home team is ahead).
- Fifteen (15) run rule is in effect after 3 innings of play (2 ½ if the home team is ahead)
- In case of a tie in the standings, the tie breaker will consist of:
 - Head-to-Head matchup
 - Least amount of runs allowed during the season
 - Least amount of runs allowed between the tied teams in head-to-head play
 - Coin flip
- A team has fifteen minutes after game time to take the field before a game is forfeited (First game).
- Game time is forfeit time for second game.
- No coolers with food or drink allowed by the fields.

- **13 and Above**
- **Pitching Rules**

A pitcher shall not be allowed to pitch in more than eight (8) innings in any one calendar week.

A pitcher after throwing more than 60 pitches in one game or on the same day shall have a minimum of forty (40) hours rest before becoming eligible to pitch in another game. The rest period begins when pitcher leaves the mound.

A pitcher shall not throw more than 95 pitches in the same game or on the same day.

Official 2020 Dixie rules will apply for all other rules

Teams will have to maintain a game pitching log at all times.

Game length 2 hours, No new innings after 1 hour and 45 minutes

Rule Book can be found on Onslow County's Recreation Youth page.

Coach Pitch

- The adult coach pitcher of the offensive team shall pitch to the batters and he shall throw overhand from standing position.
- The coach pitcher must pitch from within the designated pitching circle with the coach pitcher's feet remaining in the designated pitching circle until the pitch is released.

NOTE: Coach pitcher does not have to pitch from the pitching rubber or half-way mark in the pitching circle. If one foot is within the circle and any part of the other foot is in contact with the chalk or paint outlining the circle when the pitch is released the coach will be considered in the circle. PENALTY: If the coach pitcher does not remain in the circle, a violation shall be called by the umpire with the defensive team having the option of taking the play or a no pitch.

- The child on the mound must have a mask on, while he or she is on the mound.
- The coach pitcher shall exit the playing field behind the runner or away from any play on the field when the ball is hit into fair play to avoid interference.
PENALTY: If the umpire determines interference on the coach pitcher, the batter shall be declared out and all runners shall return to the base occupied at the time of the pitch. The coach pitcher shall be warned and a second occurrence in the game shall result in the removal of the coach pitcher from the mound to the dugout for the remainder of the game.
- If the coach pitcher is hit by the ball, it is a dead ball and will be declared a no pitch.
- The coach pitcher may coach or position the batter only, prior to the delivery of a pitch. He/she cannot coach the runners.
PENALTY: A warning will be given for first offense and he/she will be removed from the mound to the dugout for the remainder of the game on the second offense.
- Only the HEAD COACH shall represent or speak for the team.
- The player pitcher is required to wear a batting helmet with a face guard while playing this position.
- The infield fly rule is NOT applicable.
- Bunting is NOT allowed.
- Base stealing is NOT allowed
- No intentional walks will be allowed
- The batter will be allowed five (5) pitches or three (3) strikes. The batter will be called out after the fifth (5th) pitch unless the fifth pitch is a foul ball. A foul on the last pitch shall not count unless a foul fly is caught in the air; then the batter is declared out.
- A maximum of 7 runs can be scored in a single inning.
- Offensive participation requirement. All players will bat in a continuous batting order. At the start of the game, all available players on each team roster will be listed in the starting offensive batting line up and bat in this order for the entire game.
- Defensive participation requirement - Each player must play **six** consecutive outs in the field.
- FREE SUBSTITUTION ON DEFENSE